

17.01.2008

Animator3 0.6.8a3 released

On January 17, 2008 GNS released Animator3 version 0.6.8a3. This version includes a lot of new features as well as bug fixes.

New features:

- added control of mapping element results to nodes "fun ave def/max/min"
- animation speed stored on data base
- Abaqus odb support for Abaqus 67_PR3E
- added osmesa version for ibm
- improved performance reading femzipped Pamcrash and Dyna on linux
- added support for grid participation factor fringe for Nastran
- enable distance between 2 slots with ids, for example "ide dbp 0: 1 1:20"

Bug fixes:

- crash when operating on nonexistant slot fixed (introduced from 0.6.8a2)
- Bug #2007122110000013 function selection bug - 0.6.8a2 (windows only)
- Bug #2007122110000031 pure batch module for Windows - installation problem
- Bug #2008010810000031 disp+func problem on Windows64bit
- Bug #2008011010000026 exporting multiple slots data in one a3d file (windows only)
- Bug #2007120510000053 Nastran free format fixes
- Bug #2007112810000048 "ide crd @po" command fixes (session file, multiple slots)
- Bug #2007112210000041 "imp usr cre 1 1 1" without Model -> core
- database fix using "vis" option colors all white when writing data base from data read from data base
- Dyna3d and Pamcrash interface fixes
- fixed "sty pid smo" + cross section + solid elements
- issue a warning and do not draw distance line on pid when pid is not visible