



Release Note

Animator4 Version 2.1.3

April 8, 2014

Animator4 Version 2.1.3 offers following enhancements:

- added GNS_MEMORY_MANAGEMENT environment variable
- GPU memory managed by GPU (default)
- CPU memory managed by CPU
- Advantage of setting to CPU
- Avoids frame rate dropping during animation
- Reduces overall memory consumption
- Drawback of CPU-mode
- lower frame rate during animation
- new curve collection dialog, add/remove to collection commands and buttons in dialog
- fixed Dead lock on running Tcl script out from Tcl on command 'GNS_exe_command "rea tcl ...'
- Roaming licenses don't pop up the splash-screen when they expire, instead a simple warning is printed on the last day of the license
- Fixed: When trying to move the Animator window during a running animation, Animator blocked all mouse clicks (MS Windows only)

For further details and a complete list of new features, improvements and bugfixes see the WhatsNew tab in the About dialog in Animator4 or review the file WhatsNew.text in the installation directory.

For further information or technical support, please contact our support team:

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Animator Support

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