

Release Note

Animator4 Version 2.3.0

May 12, 2017

GNS Animator4 Version 2.3.0 offers following corrections and enhancements:

- View dependency: style, visibility, identify, animation, etc. can now be defined per view
- Integrated support for directly handling complex result data
- Improved performance and quality of smooth rendering
- Additional colour modes: material and layer
- Improved reading performance of Database4
- Curve Rating: integration of calculations from CORA
- Geometry export to U3D and PDF
- Improved performance of interactive mode of NVH-FRF/MPF/PPF
- Additional filters for NVH
- Multi-View support for NVH
- RLM Upgrade to v12.1

For further details and a complete list of new features, improvements and bugfixes please refer to the WhatsNew tab in the About dialog in Animator4 or review the file WhatsNew.text in the installation directory.

For further information or technical support, please contact our support team:

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